

## Code Changes:

- 1) Farm buildings. Are they exempt from building permits? Paying the permit fee? Section 68:4 and 68:5
- 2) Look at Zones. Agriculture is allowed in what zones; is it allowed in C, C1, C2?
- 3) Make mining permits and junkyard permits due by 12/31 and include a penalty if not done on time.
- 4) Minimum Lot Size: possibly change back from 1 ½ to 3 acre.
- 5) Mining Permits are controlled by NYS so should they not be doing Special Use Permits and pay a \$200 renewal fee?
- 6) Add Co-locate fees to the fee schedule so all fees can be found in one place in the Code.
- 7) Application fees (G) and (H) don't make sense in our Code.
- 8) How many little sheds can be allowed? Should a limit be in the Code.
- 9) Sign Code. Difference between pedestal and free-standing? Off-premises signs.
- 10) Clarify double-wide manufactured homes-not trailers on foundations.
- 11) Businesses in Homes. Home Occupation/Retail/process to start business in home.
- 12) Review Code 72:7 Building Permit. Square footage under 144 now requires a building permit
- 13) Building Permit for roofs.
- 14) Building Permit for permanent generator and what constitutes a permanent generator.
- 15) General appearance of a home as far as how far the Town can go to have the property cleaned up.
- 16) Roadside vegetable stands and where they can be placed.